

**SOUTH DAKOTA BOARD OF REGENTS**

**Committee on Academic and Student Affairs**

**AGENDA ITEM: III – A.2 (d)**

**DATE: October 8-9, 2014**

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**SUBJECT: Intent to Plan: SDSU B.F.A. in Studio Art**

South Dakota State University (SDSU) requests authorization to offer the Bachelor of Fine Arts in Studio Art to replace the existing B.A. in Studio Art. The B.F.A. is the accredited degree in the field. The new degree is part of SDSU’s new Division of Design integrating visual arts, graphic design, landscape architecture, architecture, and interior design. SDSU anticipates 20-30 new students in the program each year.

**University Mission and Priorities**

The proposal is within the statutory mission of SDSU as described in SDCL 13-58-1, including providing “undergraduate and graduate programs of instruction in the liberal arts and sciences.” In addition, the “South Dakota State University Mission Statement” in Board Policy 1:10:2 calls for SDSU to provide undergraduate programs in “humanities and liberal arts . . . [and] performing and visual arts.”

**Related Programs within the System**

USD currently offers a B.F.A. in Studio Art.

(Continued)

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**RECOMMENDED ACTION OF THE EXECUTIVE DIRECTOR**

Authorize SDSU to develop a proposal for a B.F.A. in Studio Art with the following conditions:

1. The university will research existing curricula, consult with experts concerning the curriculum, and provide assurance in the proposal that the program is consistent with current national standards and with the needs of employers.
2. The proposal will define the specific knowledge, skills, and competencies to be acquired through the program, will outline how each will be obtained in the curriculum and will identify the specific measures to be used to determine whether individual students have attained the expected knowledge, skills, and competencies.
3. The university will not request new state resources and the program proposal will identify the sources and amounts of all funds needed to operate the program and the impact of reallocations on existing programs.

**System Strategic Goals, State Initiatives, & Workforce Demand**

The proposal supports System Strategic Goals (Board Policy 1:21), including expanding programs to meet workforce needs, keeping graduates in state, and promoting high standards in student learning. The program also meets objectives in SDSU's Strategic Plan, including increasing the distinction of SDSU and expanding artistic and creative activities. Employment data indicates a 3% increase in national demand for studio artists over the next decade.

**Off Campus & Distance Delivery**

SDSU does not intend to offer the program off campus or online.

**Resources**

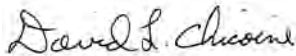
SDSU is not requesting additional resources to support the program.

**South Dakota Board of Regents  
Intent to Plan for a Bachelor of Fine Arts in Studio Art**

<b>UNIVERSITY:</b>	<b>South Dakota State University</b>
<b>DEGREE(S) AND TITLE OF PROGRAM:</b>	<b>B.F.A. Bachelor of Fine Arts in Studio Art</b>
<b>INTENDED DATE OF IMPLEMENTATION:</b>	<b>Fall 2015</b>

**University Approval**

To the Board and the Executive Director: I certify that I have read this intent to plan, that I believe it to be accurate, and that it has been evaluated and approved as provided by university policy.



\_\_\_\_\_  
President of the University

\_\_\_\_\_  
August 26, 2014

\_\_\_\_\_  
Date

After approval by the President, a signed copy of the proposal should be transmitted to the Executive Director. Only after Executive Director review should the proposal be posted on the university web site and the Board staff and the other universities notified of the URL.

**1. What is the general nature of the proposed program? What is the expected demand for graduates in South Dakota? What is the need for the proposed program?**

South Dakota State University (SDSU) requests authorization to develop a Bachelor of Fine Arts (B.F.A.) degree in Studio Art with specializations in art education, ceramics, painting, printmaking, and sculpture. The B.F.A. is the professional degree accredited by the National Association of Schools of Art and Design (NASAD). A professional degree in Studio Art is necessary to promote quality programs within the new Division of Design. The B.F.A. in Studio Art is one of four proposed B.F.A. degrees (along with one B.L.A. degree) within the Division of Design. The Division of Design is a collaborative structure across three colleges (Arts & Sciences, Agriculture & Biological Sciences and Education & Human Sciences) and includes the five programs. This structure was established to bring together the highly related disciplines of visual arts, graphic design, landscape architecture, architecture and interior design. This interdisciplinary entity forms the foundation for educational programs, collaborative research/scholarly and creative activity and outreach. The proposed degree is in direct response to SDSU's strategic plan, *IMPACT 2018*. In particular, the new degree supports goal 1, enhancing academic excellence through achieving program accreditation and goal 4, increasing efficiencies through academic program alignment. The purposes of this degree are to:

- Meet educational requirements mandated by the profession.
- Equip students with the skill set necessary to transform them into studio art and art education leaders who expand the capacity for quality research, scholarship and creative activities in the arts.
- Enhance the pool of students who expand professional artistic and creative activities that enrich cultural life and increase the regional and national distinction of the University.

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- Provide an expanded selection of professional electives and support courses for students in the proposed SDSU Division of Design.

General Nature of the Proposed Program

The proposed B.F.A. in Studio Art will replace the non-accredited/non-professional BA degree in studio art with certificates in studio areas and specialization in art education that SDSU currently offers. The new degree is necessary to meet minimum professional expectations for accreditation. The degree will take advantage of current program strengths and will be a four-year, 120-credit program.

B.F.A. Studio Art students, with studio specializations in Ceramics, Drawing, Painting, Printmaking, and Sculpture, will complete general education coursework (SGRs and IGRs), B.F.A. degree core requirements, major course requirements, art and design histories and general electives to meet NASAD accreditation requirements.

The proposed B.F.A. in Studio Art will include 120 credits adhering to the following guidelines: *studies in studio comprise 25–35% of the total program; supportive courses in art and design, 20–30%; studies in art history, 10–15%; and general studies, 25–35%; Studies in the major area, supportive course in art and design, and studies in visual arts histories normally total at least 65% of the curriculum* (NASAD Handbook, 2013–14, page 107 [http://nasad.arts-accredit.org/site/docs/Handbook/NASAD\\_HANDBOOK\\_2013-14.pdf#page=115](http://nasad.arts-accredit.org/site/docs/Handbook/NASAD_HANDBOOK_2013-14.pdf#page=115)).

B.F.A. Studio Art students with the art education specialization will complete general education requirements (SGRs and IGRs), B.F.A. degree core requirements, major course requirements, art and design histories and general electives to meet NASAD accreditation requirements.

The specialization in Art Education will include 120 credits closely following the studio degree while adhering to the following guidelines: *studies in art and/or design, planned in a developmental progression from foundation to major study and including twelve to fifteen hours of art history, should comprise at least 55–60% of the total program; general studies 25–30%; and professional education 15–20%.* (NASAD Handbook, 2013–14, page 128 [http://nasad.arts-accredit.org/site/docs/Handbook/NASAD\\_HANDBOOK\\_2013-14.pdf#page=136](http://nasad.arts-accredit.org/site/docs/Handbook/NASAD_HANDBOOK_2013-14.pdf#page=136)).

*NASAD believes that primary and secondary school art teachers who exhibit a high level of skills as artists and designers are generally more effective. Therefore, NASAD member institutions should focus their undergraduate teacher education efforts on B.F.A.-type programs that provide the structure and sequence for primary emphasis in studio work.* (NASAD Handbook, 2013–14, page 128).

The professional undergraduate degree in studio arts is structured to provide in-depth formal education that will prepare students for entry into professional practice or advanced professionally oriented study upon graduation. The professional degree incorporated into a Division of Design creates a unique opportunity for students to study design theory and create artistic works that improve the quality of life for the people and communities of South Dakota, the nation and the world. They will do so by engaging in artistic collaboration with Architecture,

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Graphic Design, Interior Design, and Landscape Architecture to create work in meaningful contexts.

Expected Demand for Graduates in South Dakota and the Region

According to the SD Department of Labor ([http://dlr.sd.gov/lmic/occupation\\_projections.aspx](http://dlr.sd.gov/lmic/occupation_projections.aspx)), craft and fine artists can expect flat employment growth while art, drama and music teachers can expect a 12.5% growth rate over the next ten years. Nationwide, the US Bureau of Labor Statistics (<http://www.bls.gov/ooh/arts-and-design/graphic-designers.htm>) anticipates a 3% growth rate for craft and fine artists over the same time period. The list of occupations with job duties that are similar to those of craft and fine artists are included in the SD Department of Labor Reports growth rates: curators 20%, museum workers 6.7%, art directors 20%, graphic designers 11.6%, industrial designers 4.3 %, merchandise and display designers 3.9%.

Need for the B.F.A. in Studio Art

The need for the new degree is evident through the demand by current practitioners in the profession and interviews with prospective students and their parents. Today, students are well informed about their educational options, and know that the B.F.A. in Studio Art is the professional standard for entry level required for graduate school and positions following graduation (Southern Illinois University, the University of Idaho, and Montana State University are examples). Students are increasingly concerned that the tuition spent on their higher education is for a high quality, nationally accredited program/degree in order to meet the entry level expectations of the industry.

Professionals in South Dakota are strongly in favor of an accredited, professional studio art program at SDSU. External reviewers (from NASAD) indicate that for SDSU students to remain competitive, the institution must move to a professionally accredited degree, and that SDSU's current regional reputation and students' national success indicate that the next logical step is transition to a professionally accredited degree. Among graduate schools and all employer groups, the B.F.A. is the expected degree for preparing professional artists. For these reasons, it is the prevalent degree offered by SDSU's peer institutions. South Dakota industry leaders stand ready to hire qualified graduates of the proposed program as they become available. These include but are not limited to:

- Public Entities
  - State and local government
  - Public and private universities
- Professional Entities—Museums and Galleries
  - *High Point Print Center*, MN
  - *Christies*—New York, NY
  - *Wally Findlay Galleries*, Chicago, IL
  - South Dakota and Minnesota public and private secondary schools
- Studio Practice—Self Employed
  - Josh Spies
  - Carrol Hepper

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- Rose Sexton
- Graduate Schools
  - School of the Art Institute–Chicago
  - University of North Texas
  - University of California–San Diego
  - Grand Central Academy of Art–New York
  - California State University–Chico
  - Johannes Gutenberg Universtät–Mainz, Germany
  - University of South Dakota

**2. What is the relationship of the proposed program to the University’s mission as provided in South Dakota statute and Board of Regents Policy?**

The University’s mission is to “*provide undergraduate and graduate programs of instruction in the liberal arts and sciences and professional education in agriculture, education, engineering, home economics, nursing and pharmacy, and other courses or programs as the Board of Regents may determine.*” (SDCL 13-58-1)

Furthermore, Board-approved programs currently include “*baccalaureate programs in the agricultural sciences, aviation, education, engineering and technology, human sciences, humanities and liberal arts, nursing, performing and visual arts, pharmaceutical sciences, physical and biological sciences, and social sciences.*” (Board Policy 1:10:2)

Studio Art is a professional program which synthesizes much of the content included in other approved design courses. As it is closely related to graphic design and the design disciplines of architecture, interior design and landscape architecture at SDSU, a Bachelor of Fine Arts in Studio Art is clearly within the statutory and Board policy mission for South Dakota State University.

University Priority and Strategic Plan

The proposed B.F.A. in Studio Art supports SDSU’s strategic plan. The Strategic Plan *IMPACT* 2018 (<http://sdstate.edu/impact2018/>) includes goals that are directly related to this program request, including:

- Promote academic excellence through professional programs, innovative teaching and learning environment.
- Foster academic rigor and student success through a comprehensive approach to engaged learning, resulting in complexity of thought, in-depth mastery, and lifelong curiosity.
- Involve students with faculty to expand excellence in scholarship and creative works; prepare students to make intellectual contributions to the global community; and build a highly educated workforce to be tomorrow’s leaders.
- Empower collaboration through partnerships within and external to the university.
- Increase regional and national distinction of the University.
- Promote the talents of students through the arts.
- Expand artistic and creative activities to enrich cultural life and lift the human spirit.

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This proposed degree will help recruit and retain talented, diverse, and committed faculty and staff. In addition, the proposed degree meets the performance indicators for the University's strategic plan by offering an accredited program in art and related design disciplines of architecture, graphic design, interior design, and landscape architecture in the Division of Design.

The B.F.A. in Studio Art further supports the Board of Regents 2014 Priorities:

- Enroll and graduate more citizens
- Attract new residents to South Dakota
- Leverage university-based research and development

Further, the proposed degree supports the system strategic goals (Policy 1:21) and State Initiatives, including:

- *Economic Development and Quality of Life*
  - *Contribute to the workforce development and quality of life by expanding academic programs to meet our future workforce needs*
- *Educational Attainment*
  - *Increase college participation rates*
  - *Keep our graduates in the State*
- *Academic Quality and Performance*
  - *Promote high standards for student learning, quality instruction, and research*
  - *Encourage student involvement in research and service*

**3. Are there any related programs in the regental system? If there are related programs, why should the proposed program be added? If there are no related programs within the system, enter "None."**

The College of Fine Arts at the University of South Dakota offers a B.F.A. in Art Education and a B.F.A. in Studio Art, with specializations in ceramics, graphic design, painting, photography, printmaking, and sculpture.

SDSU proposes a B.F.A. in Studio Art with specializations in art education, ceramic, painting, printmaking, and sculpture. The educational and professional advantages of studio art and art education aligned with related programs in design is documented and demonstrated by the integrative and research approach of land grant universities such as: Montana State University, College of Art and Architecture; the University of Idaho, College of Art and Architecture, and Utah State University. An integrative and research approach promotes cultural exposure; interdisciplinary, independent and collaborative problem-solving opportunities; and enhances broad perspectives that contribute to creating environments and design solutions that make a difference.

Studio art and art education students will take courses in the proposed Division of Design's first-year experience. The first-year includes courses in design studies and creativity taken with other Division students. These courses along with required electives in the Division create common content and competency development standards for all professional degrees within the Division of Design. These standards provide a professional setting for exploration and collaboration.

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These educational experiences are necessary to meet the national and international expectations of the disciplines. High school art teachers are now required to teach design, design methods and introduce design technologies into their curriculum. This trend will grow as artists and teachers utilize design elements and principles, and learn to frame problems using design thinking.

Art students as a whole are better prepared to address the changing nature of work and utilize their creative and aesthetic aspirations when educated in conjunction with other design disciplines. This will be accomplished through:

- Delivering concentrated offerings in studio art, creativity, design study, and design technologies.
- Conducting engaged research, scholarship and creative activities in the arts.
- Applying methodologies for framing and solving society’s most pressing problem.
- Leveraging the expertise and experience of high performing faculty and students in related disciplines of architecture, graphic design, interior design and landscape architecture to pursue innovation and economic development.
- Expanding the reach of the university nationally.

**4. Are there related programs at public colleges and universities in Minnesota, North Dakota, Montana, and Wyoming?<sup>1</sup> If there are related programs in these states list below under each state and explain why the proposed program is needed in South Dakota. If there are no related programs in a state, enter “None” for that state.**

<b>Minnesota</b>
Minnesota State University–Mankota, College of Fine Arts, B.F.A. Studio Art and Art Education
University of Minnesota–Duluth, School of Fine Arts, Department of Art and Design, B.F.A. Studio Art and Art Education
<b>Montana</b>
Montana State University–Bozeman, College of Art and Architecture, School of Art, B.F.A. Studio Art and Art Education
University of Montana–Missoula, College of Visual and Performing Arts, B.F.A. Visual Arts and Art Education
<b>North Dakota</b>
University of North Dakota–Grand Forks, College of Arts and Science, B.F.A. Visual Arts and Art Education (certification)
<b>Wyoming (none)</b>

The professional undergraduate degree in studio arts with grounding in fundamental principles and techniques fulfills the strategic goals of South Dakota State University. The B.F.A. is the degree offered by all SDSU peer institutions. Without the B.F.A., SDSU students will be at a disadvantage when competing against students who have the professional degree. It becomes significantly more difficult for the department to attract and retain high performing faculty to meet the research and scholarship mission of high performing land grant institution. Undergraduate scholarship and creativity in studio arts can only be done effectively in institutions where the B.F.A. is offered.

<sup>1</sup> This question addresses opportunities available through Minnesota Reciprocity and the Western Undergraduate Exchange in adjacent states. List only programs at the same degree level as the proposed program. For example, if the proposed program is a baccalaureate major, then list only related baccalaureate majors in the other states and do not include associate or graduate programs.



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**5. Are students expected to be new to the university or redirected from other programs? How many majors are expected in the first years of the program? How many graduates are expected?**

Current students seeking the B.A. or B.S. in Studio Art will be given the option of continuing in their current degree or moving to the B.F.A. Because the B.F.A. is the professional degree and significantly increases their potential for graduate school and opportunity following graduation, it is anticipated that the majority will aspire to the new degree.

Otherwise, it is anticipated that the majority of students in the program would be new to the University. SDSU does not expect that many students from its existing undergraduate programs would be redirected to the program. However, the existing program enjoys enrollment from some students who self-select from related fields; this tendency is expected to continue to some degree, but students will not be actively recruited away from other programs at SDSU.

Program enrollments of 20-30 new students per year are anticipated. This projection is based on the number of students currently in the B.A. and B.S. programs. Students would be recruited from among high school graduates throughout the region, in collaboration with other design programs at SDSU.

**6. Does the university intend to seek authorization to deliver this entire program at any off-campus locations? If yes, enter location(s) and intended start date(s). Does the university intend to seek authorization to deliver this entire program by distance technology? If yes, identify delivery method(s) and intended start date(s).**

Off-campus	No
Distance delivery	No

**7. What are the University's plans for obtaining the resources needed to implement the program? Indicate "yes" or "no" in the columns below.**

	Development/Start-up	Long-term Operation
Reallocate existing resources	Yes	Yes
Apply for external resources	No	No
Ask Board to seek new State resources	No	No
Ask Board to approve new or increased student fee	No	No

SDSU faculty and administration will cover the needs of the program through internal staff and fiscal allocation. The program will be developed to leverage existing faculty and course offerings. SDSU currently has six faculty members with expertise in studio art and one in art education, a sufficient number to meet national accreditation standards.

**8. Curriculum Example: Provide (as Appendix A) the curriculum of a similar program at another college or university. The Appendix should provide the required and elective courses in the program. Catalog pages or web materials may be used. Identify the college or university**

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**and explain why the program may be used as one model when the proposed program is developed.**

The curricula for the Bachelor of Fine Art in Art and Design at Montana State University (Appendix A) and at Southern Illinois University (Appendix B) are excellent examples of general studio art and art education degrees housed in a College of Art and Architecture (MSU) and a School of Art and Design in a Liberal Arts College (SIU). These programs were selected because they are models of rigorous plans of study that include design theory, design practice, and design research fulfilling the land grant mission. The required courses SDSU plans to offer will be similar to those provided by these programs. Both programs are similar to SDSU in the number of credits required.

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## Appendix A

### Curriculum Example: Montana State University

Additional information regarding the Bachelor of Fine Art in Art and Design program at Montana State University may be found at: <http://art.montana.edu/areas-of-study/>

#### Degree Requirements:

##### Studio Arts Option

120 Credits are required for graduation: 42 of these credits must be numbered 300 or above.  
Art Requirements (89 Credits)

A. Foundations (19 Credits)		Take three of the following at 3 credits each. ARTH 302 - Ancient Art, ARTH 312 - Hist. of Decorative Arts, ARTH 360 - Asian Art, ARTH 400 - Art of Egypt & Near East, ARTH 402 - Greek Art and Arch, ARTH 406 - Roman Art & Arch, ARTH 410 - Medieval Art, ARTH 421 - Late Gothic Painting, ARTH 422 - Italian Renaissance Art, ARTH 423 - Hist. of Printmaking, ARTH 424 - High Renaissance & Mannerism, ARTH 426 - Baroque Art in Italy, ARTH 427 - Baroque Art in N. Europe, ARTH 430 - 19th Century, ARTH 432 - Arth in the Age of Revolution, ARTH 438 - Beginning Modern, ARTH 440 - 20th Century, ARTH 451 - Contemporary Art	
ARTZ 105RA Visual Language - Drawing	3		
ARTZ 106RA - Visual Language -2D	4		
ARTZ 108RA - Visual Language - 3D	4		
ARTH 200IA - World Civilization I	4		
ARTH 201IA - World Civilization II	4		
FACTS Portfolio <input type="checkbox"/> Yes <input type="checkbox"/> No			
Portfolio Review required for admittance to 200 Level			
B. Beginning Studios			
ARTZ 211RA - Drawing I	4		
_____	4		
_____	4		
_____	4		
_____	4		
		Core Requirements (30 Credits)	
		College Writing - W (3 Credits)	
		WRIT 101W - College Writing	3
		University Seminar - US (3 Credits)	3
		_____	
		Quantitative Reasoning - Q (3 Credits)	
		M 145Q (recommended)	3
		Diversity - D (3 Credits)	
		_____	3
		Contemporary Issues in Science - CS (3 Credits)	
		_____	3
		Arts - IA or RA (3 Credits)	
		ARTH 200IA or ARTH 201IA	4
		Humanities - IH or RH (3 Credits)	
		_____	3
		Natural Sciences - IN or RN (3 Credits)	
		_____	3
C. Major Studio Area (20 Credits)			
Note: All major areas require 10 credits of a 300 level studio and the B.F.A. portfolio review before any independent study credits can be taken.			
_____	5		
_____	5		
_____			
_____			
ARTZ 499 Undergraduate Thesis	3		
ARTZ 312 - Intermediate Drawing, ARTZ 322 - Intermediate Painting, ARTZ 332 - Intermediate Ceramics, ARTZ 352 - Intermediate Sculpture, ARTZ 361 - Metals II, ARTZ 373 - Intermediate Printmaking - Lithography, ARTZ 374 - Intermediate Printmaking - Serigraphy, ARTZ 375 -			

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Intermediate Printmaking - Intaglio, ARTZ 376 - Intermediate Printmaking - Relief, ARTZ 379 - Alternate Print Media, ARTZ 411 - Guided Research - Drawing, ARTZ 421 - Guided Research - Painting, ARTZ 431 - Guided Research - Ceramics, ARTZ 453 - Guided Research - Printmaking, ARTZ 461 - Guided Research - Metalsmithing, ARTZ 472 - Guided Research - Printmaking, ARTZ 498 - Internship, 300 level Art studio classes are repeatable 3 times, 400 level courses are between 1-5 credits on an independent study basis. A student can take up to 15 credits in one area.

D. Advanced Studios (21 Credits)

ARTZ 400 - Careers in Art 1

\_\_\_\_\_  
 \_\_\_\_\_  
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ARTZ 312 - Intermediate Drawing, ARTZ 322 - Intermediate Painting, ARTZ 332 - Intermediate Ceramics, ARTZ 352 - Intermediate Sculpture, ARTZ 361 - Metals II, ARTZ 373 - Intermediate Printmaking - Lithography, ARTZ 374 - Intermediate Printmaking - Serigraphy, ARTZ 375 - Intermediate Printmaking - Intaglio, ARTZ 376 - Intermediate Printmaking - Relief, ARTZ 379 - Alternate Print Media, ARTZ 411 - Guided Research - Drawing, ARTZ 421 - Guided Research - Painting, ARTZ 431 - Guided Research - Ceramics, ARTZ 453 - Guided Research - Printmaking, ARTZ 461 - Guided Research - Metalsmithing, ARTZ 472 - Guided Research - Printmaking, ARTZ 498 - Internship, 300 level Art studio classes are repeatable 3 times, 400 level courses are between 1-5 credits on an independent study basis. A student can take up to 15 credits in one area.

E. Art History Electives (9 Credits)

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

3  
3  
3

**Art Education K-12 Option**

128 Credits are required for graduation: 42 of these credits must be numbered 300 or above.  
 Art Requirements (64 Credits)

A. Foundations (19 Credits)

ARTZ 105RA Visual Language - Drawing 3  
 ARTZ 106RA - Visual Language -2D 4  
 ARTZ 108RA - Visual Language - 3D 4  
 ARTH 200IA - World Civilization I 4  
 ARTH 201IA - World Civilization II 4  
 FACTS Portfolio  Yes  No

Social Sciences - IS or RS (3 Credits)

\_\_\_\_\_ 3

Add. Research and Creative Experience (3 Credits)

PHOT 113RA - Understanding Photography 3

Electives (4 Credits)

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

Education Courses - Secondary ED (38 Credits)

EDU 202 - In School Experience 1  
 EDU 223IS - Educational Psychology 3  
 EDU 211D - Multicultural Education 3  
 EDU 370 - Integration of Tech into Education 2  
 EDU 382 - Assessment, Curriculum and Instruction 3  
 HDCF 356 - Exceptional Needs 3

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Portfolio Review required for admittance to 200 Level

B. Required Studios (24 Credits)

ARTZ 211 - Drawing I	4
ARTZ 221 - Painting I	4
ARTZ 231 - Ceramics I	4
ART 251 - Sculpture I	4
ARTZ 261 - Metalsmithing I	4
ARTZ 271 - Printmaking I	4

C. Studio Electives (15 Credits)

ARTZ 312 - Int. Drawing	5
_____	5
_____	5

Take 10 credits of any of the following upper level studio or guided research studio courses. ARTZ 322 - Intermediate Painting, ARTZ 352 - Intermediate Sculpture, ARTZ 361 - Metals II, ARTZ 373 - Intermediate Printmaking - Lithography, ARTZ 374 - Intermediate Printmaking - Serigraphy, ARTZ 375 - Intermediate Printmaking - Intaglio, ARTZ 376 - Intermediate Printmaking - Relief, ARTZ 379 - Alternate Print Media, ARTZ 411 - Guided Research - Ceramics, ARTZ 453 - Guided Research - Sculpture, ARTZ 461 - Guided Research - Metalsmithing, ARTZ 472 Guided Research - Printmaking, ARTZ 498 Internship, 300 Level Art Studio classes are repeatable 3 times, 400 level courses are between 1-5 credits on an independent studio basis. A student can take up to 15 credits in one area.

D. Art History Electives (6 Credits)

_____	3
_____	3

Take two of the following at 3 credits each ARTH 302 - Ancient Art, ARTH 312 - Hist. of Decorative Arts, ARTH 360 - Asian Art, ARTH 400 - Art of Egypt & Near East, ARTH 402 - Greek Art & Arch, ARTH 406 - Roman Art & Arch, ARTH 410 - Medieval Art, ARTH 421 - Late Gothic Painting, ARTH 422 - Italian Renaissance Art, ARTH 423 - Hist. of Printmaking, ARTH 424 - High Renaissance & Mannerism, ARTH 426 - Baroque Art in Italy, ARTH 427 - Baroque Art in N. Europe, ARTH 430- 19th Century, ARTH 432 - Art in the Age of Revolution, ARTH 438 - Beginning Modern, ARTH 440 - 20th Century, ARTH 451 Contemporary Art

EDU 395 - Practicum 5-12	3
EDU 397 - Methods K-8, Art	3
EDU 497 - Methods 5-12, Art	3
EDU 408 - Professional Issues	2
EDU 495 Student Teaching	12

Core Requirements (30 Credits)

\*Cumulative GPA of 2.5 in W, US, & Q is required before admittance to Teacher Program\*

College Writing - W (3 Credits)	
WRIT 101W - College Writing	3

University Seminar - US (3 Credits)

_____	3
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Quantitative Reasoning - Q (3 Credits)

M 145Q (recommended)	3
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Diversity - D (3 Credits)

EDU 211D - Multicultural Education	3
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Contemporary Issues in Science - CS (3 Credits)

_____	3
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Arts - IA or RA (3 Credits)

ARTH 200IA or ARTH 201IA	4
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Humanities - IH or RH (3 Credits)

_____	3
-------	---

Natural Sciences - IN or RN (3 Credits)

_____	3
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Social Sciences - IS or RS (3 Credits)

HDCF 150IS - Lifespan of Human Development	3
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Add. Research and Creative Experience (3 Credits)

PHOT 113RA - Understanding Photography	3
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Electives (2 Credits)

_____	
_____	

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## Appendix B

### Curriculum Example: Southern Illinois University

Additional information regarding the Bachelor of Fine Arts program at Southern Illinois University may be found at: <http://cola.siu.edu/artanddesign/>

#### Degree Requirements:

Bachelor of Fine Arts degree – Art Education Emphasis 125 Hours

Total Degree Requirements: 125 credits

Art and Design Requirements: 93 credits

#### Art Education Emphasis:

<b>Year One</b>			
Fall	Credits	Spring	Credits
AD 100a	3	AD 100b	3
AD 110	3	AD 120	3
ENGL 101	3	ENGL 102	3
Core Mathematics	3	SPCM 101	3
UCOL	3	Core Science	3
		Human Health	2
	15		17
<b>Year Two</b>			
Fall	Credits	Spring	Credits
AD 201	3	AD 207	3
AD 207	3	AD 202	3
AD 219	3	AD 203	3
AD 208	3	EDUC 314	3
PSYC 102	3	Core Social Science	3
		Science	3
	15		18
<b>Year Three</b>			
Fall	Credits	Spring	Credits
AD 204	3	EDUC 313	3
AD Studio Elective	3	AD Studio Elective	3
AD 207	3	AD Studio Elective	3
AD 318	3	AD 308	3
EDUC 311	3	AD 328	3
Core Multicultural	3		
	18		15
<b>Year Four</b>			
Fall	Credits	Spring	Credits
AD 338	3	EDUC 401, Student Teaching	12
EDUC 308	3		
EDUC 316	3		
AD Art History Elective	3		
AD Studio Elective	4		
	16		12

#### Degree Requirements:

South Dakota State University  
 Intent to Plan: Bachelor of Fine Arts in Studio Art

Bachelor of Fine Arts degree – Printmaking Emphasis 125 Hours  
 Art and Design Requirements: 93 credits

**Printmaking Emphasis:**

<b>Year One</b>			
Fall	Credits	Spring	Credits
AD 100a	3	AD 100b	3
AD 110	3	AD 120	3
ENGL 101	3	ENGL 102	3
Core Mathematics	3	SPCM 101	3
UCOL 101	3	Core Science	3
	15		15
<b>Year Two</b>			
Fall	Credits	Spring	Credits
AD 202	3	AD 302c or d	3
AD 207	3	AD 207	3
AD 200	3	AD 201	3
Core Health	2	Core Social Science	3
Core Social Science	3	Core Multicultural	3
Core Science	3	AD 300	3
	17		18
<b>Year Three</b>			
Fall	Credits	Spring	Credits
AD 301a	3	AD 219	3
AD 302a or c	3	AD 302c or d	3
AD 203	3	AD 204, 205, or 214	3
AD 207	3	AD 389	3
AD 300	3	AD Art History Elective	3
	15		15
<b>Year Four</b>			
Fall	Credits	Spring	Credits
AD 402a	6	AD 402b	6
AD Art History Elective	3	AD 402c	3
AD Studio Elective	6	AD Studio Elective	6
	15		15