South Dakota State University

ECE 228 Observation & Participation in Early Childhood Education

Concepts addressed in this course: Modeling conflict resolution, problem solving, and anger management

As teachers, we need to model and teach appropriate behavior methods by showing them or giving cues to direct their behavior.

- Ex. Washing our hands before snack
- Ex. Putting a sign up next to the snack table to remind children to wash their hands prior to sitting down

Use few rules/limits in the classroom

When children are given effective praise and tokens, they are more likely to repeat the situation

- Ex. I gave stickers to my children after I saw that everyone had helped pick up the room. The following day, everyone helped with the cleaning.

Increase options available to the child

Decrease options available to the child

Change the physical environment and time schedule if necessary

Other indirect guidance means

- Positioning self
- Appropriate room arrangement
- Interesting environment

Anger is an emotion - a feeling experienced when a goal is blocked or needs are frustrated

Causes of anger

- Conflict over possessions
- Physical assault
- Social rejection
- Verbal assault

How children express anger

- Pinching
- Venting
- Name-calling

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• Hitting
• Threatening
• Facial expressions
• Crying
• Sulking
• Avoidance

Helping children cope with anger
• Have children use words to describe angry feelings
• Create a safe emotional climate
• Model responsible anger management
• Use active listening
• Anger resources (read books, public diaries, etc.)
• Plan discussions related to anger